

1.1 Good CSS codes

- a) We wish to derive a quantum Gilbert-Varshamov bound for CSS codes. We'll use the same technique as was used in class. Let \mathcal{S} be the set of all CSS codes on n qubits with n_X stabilizer generators of the X type and n_Z stabilizer generators of the Z type. We require $n_X + n_Z \leq n$ so that \mathcal{S} is nonempty.

We use symplectic notation: $(\alpha, \beta) \equiv \bigotimes_{i=1}^n Z^{\alpha_i} \bigotimes_{i=1}^n X^{\beta_i}$ for vectors $\alpha, \beta \in \mathbb{F}_2^n$. Denote the stabilizers of a code S as $(\alpha_i, 0)$ for $i = 1, 2, \dots, n_Z$ and $(0, \beta_i)$ for $i = 1, 2, \dots, n_X$, where we omit the dependence of the stabilizers on S . Define $S_Z = \text{span}(\{\alpha_i\})$ and $S_X = \text{span}(\{\beta_i\})$: these are subspaces of \mathbb{F}_2^n .

Consider an X -type error $(0, \beta)$. Clearly it commutes with all X -type stabilizer generators; it commutes with a Z -type stabilizer generator $(\alpha_i, 0)$ if $\alpha_i \cdot \beta = 0$, so the set of undetectable X -type errors is $\{(0, \beta) : \beta \in S_Z^\perp\}$ where S_Z^\perp is the orthogonal subspace of S_Z in \mathbb{F}_2^n . But if an error is in $S_X \subseteq S_Z^\perp$, it acts trivially on the code space. So the number of nontrivial undetectable X -type errors for S is $|S_Z^\perp| - |S_X| = 2^{n-n_Z} - 2^{n_X}$.

We need to establish:

Lemma 1. *Each nonzero X -type error is nontrivial undetectable for the same number of codes $S \in \mathcal{S}$.*

Note that we use the word *nonzero* to mean that the error is not equal to the identity operator since we are already using *nontrivial* in a different context.

Proof. The proof is similar to that used to establish the Gilbert-Varshamov bound for classical codes. If $(0, \beta)$ and $(0, \tilde{\beta})$ are two nonzero X -type errors then there is an operator M in $O_n(2)$ (the orthogonal group over \mathbb{F}_2^n) such that (i) $\tilde{\beta} = M\beta$ and (ii) M permutes the elements of \mathcal{S} (via the action $\alpha_i \rightarrow M\alpha_i$ and $\beta_i \rightarrow M\beta_i$). ■

There are $2^n - 1$ nonzero X -type errors, so the number of codes N_X for which an X -type error is nontrivial undetectable is

$$N_X = \frac{2^{n-n_Z} - 2^{n_X}}{2^n - 1} |\mathcal{S}|. \quad (1)$$

We can do the same analysis for Z -type errors.

Let \mathcal{E}^X be the set of X -type errors we want our code to correct and let $\mathcal{E}^{X(2)}$ denote the set $\{E_a^\dagger E_b : E_a, E_b \in \mathcal{E}^X\}$. Then the code can correct errors in \mathcal{E}^X iff it can detect errors in $\mathcal{E}^{X(2)}$. Define \mathcal{E}^Z and $\mathcal{E}^{Z(2)}$ similarly. We now eliminate those codes that don't detect nonzero errors in $\mathcal{E}^{X(2)}$ and $\mathcal{E}^{Z(2)}$. We eliminate at most

$$\begin{aligned} & (|\mathcal{E}^{X(2)}| - 1) N_X + (|\mathcal{E}^{Z(2)}| - 1) N_Z \\ &= \left[(2^{n-n_Z} - 2^{n_X}) (|\mathcal{E}^{X(2)}| - 1) + (2^{n-n_X} - 2^{n_Z}) (|\mathcal{E}^{Z(2)}| - 1) \right] \frac{|\mathcal{S}|}{2^n - 1} \end{aligned} \quad (2)$$

codes. Hence if

$$(2^{n-n_Z} - 2^{n_X}) (|\mathcal{E}^{X(2)}| - 1) + (2^{n-n_X} - 2^{n_Z}) (|\mathcal{E}^{Z(2)}| - 1) < 2^n - 1 \quad (3)$$

there is a code $S \in \mathcal{S}$ that can correct all errors in \mathcal{E}^X and \mathcal{E}^Z . This is the quantum Gilbert-Varshamov bound for CSS codes.

b) If our code is to correct t_X X errors then

$$|\mathcal{E}^{X(2)}| = \sum_{j=0}^{2t_X} \binom{n}{j} \leq 2^{nH_2(2t_X/n)}, \quad (4)$$

and similarly for $|\mathcal{E}^{Z(2)}|$. Hence we require asymptotically that

$$\begin{aligned} & (2^{n-n_Z} - 2^{n_X}) (|\mathcal{E}^{X(2)}| - 1) + (2^{n-n_X} - 2^{n_Z}) (|\mathcal{E}^{Z(2)}| - 1) \\ & \leq 2^{n-n_Z} 2^{nH_2(2t_X/n)} + 2^{n-n_X} 2^{nH_2(2t_Z/n)} \lesssim 2^n \end{aligned} \quad (5)$$

which simplifies to

$$2^{nH_2(2t_X/n)-n_Z} + 2^{nH_2(2t_Z/n)-n_X} \lesssim 1. \quad (6)$$

This equation is satisfied if we take $n_Z \approx nH_2(2t_X/n)$ and $n_X \approx nH_2(2t_Z/n)$. The number of encoded qubits is $k = n - n_X - n_Z$. Hence there exist CSS codes that achieve the asymptotic rate $R = k/n = 1 - H_2(2t_X/n) - H_2(2t_Z/n)$.

1.2 Polynomial CSS codes

- a) The set of polynomials $\{f(x)\}$ of degree at most m with coefficients in \mathbb{F}_p is a vector space over \mathbb{F}_p . It follows that C_1 is also a vector space over \mathbb{F}_p .
- b) Let \vec{v} be a nonzero vector of minimum weight in C_1 . A nonzero polynomial of degree d has at most m zeros over a field, so at most m components of \vec{v} are zero, as the x_i are distinct. This implies that at least $n - m$ components of \vec{v} are nonzero, so \vec{v} has weight at least $n - m$. Hence C_1 has distance $d_1 \geq n - m$.
- c) The code C_2 is a vector space over \mathbb{F}_p by the same argument used in part a). Since it is a subset of C_1 , it is a subspace of C_1 .
- d) Given m distinct elements $\{z_1, z_2, \dots, z_m\}$ of \mathbb{F}_p , and m arbitrary elements $\{y_1, y_2, \dots, y_m\}$ of \mathbb{F}_p , we have to prove there is a polynomial $f(z)$ of degree less than m such that $f(z_i) = y_i$ for $i = 1, 2, \dots, m$. As suggested in the hint, it is easy to construct such a polynomial explicitly: for example we can take

$$f(z) = \sum_{i=1}^m y_i \prod_{j \neq i} \frac{z - z_j}{z_i - z_j}, \quad (7)$$

which is well defined (since the z_i are distinct) and has degree $m - 1$ (unless all the y_i are zero, in which case it has degree zero). We then have

$$f(z_k) = y_k \prod_{j \neq k} \frac{z_k - z_j}{z_k - z_j} + \sum_{i \neq k} y_i \frac{z_k - z_k}{z_i - z_k} \prod_{j \neq i, k} \frac{z_k - z_j}{z_i - z_j} \quad (8)$$

$$= y_k + 0. \quad (9)$$

- e) We follow the reasoning given in the hint. Choose any m components of the n -component C_2 codewords and consider the natural projection from C_2 into \mathbb{F}_p^m . Let $\vec{y} = (y_1, y_2, \dots, y_m)$ be an arbitrary vector in \mathbb{F}_p^m . Then by part (d), there is a polynomial $f(x)$ of degree at most $m - 1$ such that \vec{y} is the image of $(f(x_{n-1}), f(x_{n-2}), \dots, f(x_0))$ under the projection (this follows because the x_i are distinct). Because \vec{y} is arbitrary, the image of C_2 under this projection is all of \mathbb{F}_p^m .

Let \vec{v} be a nonzero vector of weight at most m and choose k such that the k th component of \vec{v} , denoted v_k , is nonzero. Then, by the argument in the previous paragraph, there is a vector \vec{w} in C_2 such that (i) $w_k = 1$ and (ii) for all $i \neq k$, $v_i \neq 0$ implies $w_i = 0$. Informally, \vec{w} is zero where \vec{v} is nonzero, except for coordinate k . Then $\vec{v} \cdot \vec{w} = v_k \neq 0$, which implies $\vec{v} \notin C_2^\perp$. It follows that the distance d_2 of C_2^\perp satisfies $d_2 \geq m + 1$.

- f) By Lagrange's theorem, the number of distinct C_2 cosets in C_1 is $|C_1|/|C_2|$. It is not hard to see that $|C_1| = p^{m+1}$ (it is at most p^{m+1} because there are only p^{m+1} polynomials of degree m over \mathbb{F}_p ; it is at least p^{m+1} by part (d)). Similarly we have $|C_2| = p^m$, so there are p distinct C_2 cosets in C_1 . Hence there is one encoded qupit.

We can also construct the cosets explicitly: two polynomials of degree at most m are in the same coset iff their difference is a polynomial of degree at most $m - 1$ which is true iff the coefficients of x^m are the same. Hence the cosets (and therefore the encoded qupit) are labeled by the coefficient of x^m .

- g) Collecting together our previous results we have $d_1 \geq n - m$ and $d_2 \geq m + 1$. A CSS code can correct t errors if $d_1 \geq 2t + 1$ and $d_2 \geq 2t + 1$, so we need $n - m \geq 2t + 1$ and $m + 1 \geq 2t + 1$. These inequalities are satisfied if we take $m = 2t$ and $n = 4t + 1$. The construction requires we choose n distinct elements of \mathbb{F}_p , so we require $p \geq 4t + 1$ for such a code to be constructed.

1.3 Correcting a shift

- a) We have to show that $M_X = X^{nr_1}$ and $M_Z = Z^{nr_2}$ commute, where $d = nr_1r_2$. Let i and j be positive integers. It follows from $ZX = \omega XZ$ that $Z^i X = \omega^i X Z^i$ by induction on i . From this it follows that $Z^i X^j = \omega^{ij} X^j Z^i$ by induction on j . Hence

$$M_Z M_X = Z^{nr_2} X^{nr_1} = \omega^{n^2 r_1 r_2} X^{nr_1} Z^{nr_2} = \omega^{dn} M_X M_Z = M_X M_Z, \quad (10)$$

since $\omega^d = 1$.

b) We use the relations proved in the previous part to find

$$M_X X^a Z^b = X^{nr_1} X^a Z^b = \omega^{-nr_1 b} X^a Z^b X^{nr_1} = \omega^{-nr_1 b} X^a Z^b M_X. \quad (11)$$

So $[M_X, X^a Z^b] = (\omega^{-nr_1 b} - 1) X^a Z^b M_X$. Similarly we obtain $[M_Z, X^a Z^b] = (\omega^{nr_2 a} - 1) X^a Z^b M_Z$.

c) The Pauli operator $X^a Z^b$ commutes with M_X and M_Z iff $\omega^{nr_1 b} = 1$ and $\omega^{nr_2 a} = 1$. Since $d = nr_1 r_2$, $X^a Z^b$ is in the normalizer group iff a is an integer multiple of r_1 and b is an integer multiple of r_2 . Hence the normalizer group is generated by $\tilde{X} = X^{r_1}$ and $\tilde{Z} = Z^{r_2}$. We can now calculate

$$\tilde{Z}\tilde{X} = Z^{r_2} X^{r_1} = \omega^{r_1 r_2} X^{r_1} Z^{r_2} = \tilde{\omega} \tilde{X} \tilde{Z}, \quad (12)$$

where $\tilde{\omega} = \omega^{r_1 r_2} = \exp(2\pi i r_1 r_2 / d) = \exp(2\pi i / n)$. We observe that the encoded operators act on a n -dimensional quantum system (or *qunit*¹).

d) We can detect an amplitude shift of magnitude $|a| < r_1$ and a phase shift of magnitude $|b| < r_2$. Therefore the code can correct an amplitude shift of magnitude $|a| \leq (r_1 - 1)/2$ and a phase shift of amplitude $|b| \leq (r_2 - 1)/2$.

¹There is no end to the number of different quzits we can have. But if you have too many quzits, you might have a qufit.